Activity 39: Manage varnishes when trapping

Overview

Why you should complete this activity

The PDF Trap Editor is a Kodak plug-in for Adobe Acrobat software. Prinergy PDF Trap Editor lets you trap whole pages or selected objects, edit existing traps, set trap geometry, create keepaway traps, and add traps to a refined page in Adobe Acrobat.

This activity focuses on dealing with varnishes when trapping.

This activity is important because it illustrates how to:

- Use the PDF Trap Editor
- Prevent a varnish from being trapped

Recommended reading

PDF Trap Editor Plug-in Help

What you'll need

For this activity you need to locate:

Prinergy Activity Practice Files /Act_39_Trap Varnish

The instructor or coach will provide you with the location of the practice files.

Note: If you are completing this activity on your own or coaching others in your shop, copy the Prinergy Activity Practice Files folder (available on the Kodak Partner Place internet portal at https://partnerplace.kodak.com/) directly to your workstation. For further information about these procedures, see Activity 1.

Note: The aim of activities 36 to 42 is to introduce and demonstrate the licensed Kodak PDF Trap Editor feature. Each activity is based on a particular scenario, and will provide the customer with an initial introduction to various options available as part of the PDF Trap Editor. If you skipped Activity 1, consult the Activity 1 *Instructor's Notes* for information about best practices for managing activity practice files during a training session. Activity 1 also contains important information related to the Prinergy client and server relationship, which could be helpful to the customer.

What you need to know

When trapping with varnishes, the simplest procedure to follow is to set the varnish as a transparent color. As the varnish is transparent, the trapper will ignore the color and the varnish will not be trapped.

Process templates used:

- Refine process template: Refine > Refine > 1st Ref-Normz
- Refine process template: Refine > Refine > 2ndRef-MapColors