

Importing one or more dies

Each job can include one or more dies. Supported formats are DXF, CFF2, and DDES2.

Note: To control the placement of more than one die on the layout, set the preference for [Multiple Die Align](#).

1. Select **File > Import > Die**.
2. In the Import Die dialog box, browse to the location of the die file, select the file, and then click **Open** (Macintosh) or **Import** (Windows).

The die appears in the **Die** folder on the **Content** tab of **job properties**, and is automatically centered on the substrate or pasteboard if you only add one die; if you add more than one die, the preference setting that you selected for [multiple die align](#) will be used..

3. If the **Geometry** palette is not currently shown, select **Window > Show Geometry Palette**.

For dies that contain more than one station, all the die stations are selected by default. The current coordinates are shown on the **Geometry** palette. The die moves only as a unit; you cannot move individual die stations. You can, however, deselect a die station within the die by holding down the Shift key and clicking the station.

4. In the **X** and **Y** boxes of the **Geometry** palette, type the coordinates of the position to which you want to move the die.

You can also position the die by dragging it into place, or by using the arrow keys to nudge it into place. You can drag guides from the rulers to help position the die precisely.

Note: The default nudge distance is one point. You can change the distance setting in **Preferences**.

For the one or more dies that you imported when you access the **Content** tab in **job properties**, the **Attributes** section at the bottom of the tab displays the **Filename**, the **Total stations** in the die, and the **Mirror** status. The **Numbering** tab displays the **Number order**, **Starting point**, **Direction**, and **Starting #**.