

Setting a complex bitmap to overprint

1. To make any complex bitmaps available for manual trapping, select the **Ignore Complex** or **Ignore All** option when processing the PDF file.
2. In PDF Trap Editor, click **Select object** and then click a complex bitmap.
When a complex bitmap is selected, the complex bitmap  icon appears in the left pane of the Properties Editor, and the bitmap is highlighted over its area.
3. Click **Overprint**.
4. Click **Apply**.

Note: You can also set a complex bitmap to overprint using a trapping parameter.

The complex bitmap will overprint when output.

If the complex bitmap had been trapped previously, setting it to overprint will delete all of its traps.

See Also

[Overprinting all black-filled objects](#)