

Applying screens to objects and pages

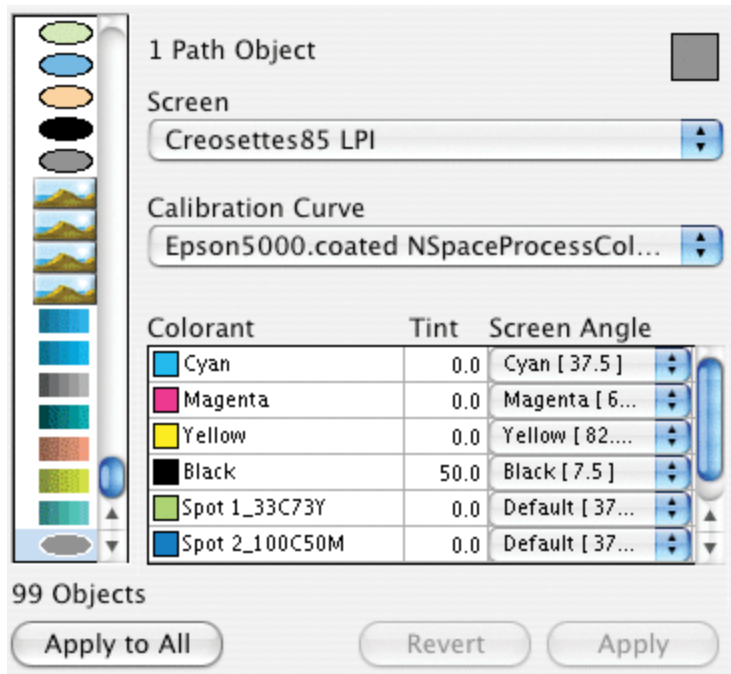
You can use the Properties Editor to apply screens to objects.

After you select objects that you want to apply screening to, you must apply your choice of screen instance to the selection. You can use the DotShop Properties Editor to change a selected object's screening properties, depending on the options checked in the SIF file for a particular screen instance.

Use the Properties Editor to:

- Change screening for an object, a group of objects, or a page
- Change the calibration curve associated with the selected screen
- Change screening colorant angles
- Apply screening changes to all of the objects and groups of objects listed in the Properties Editor

To erase any changes you just entered in the Properties Editor, before clicking **Apply**, click **Revert**.



- Screening an object or group of objects
- Applying a calibration curve
- Adjusting colorant screen angles
- Screening all selected objects
- Screening an entire page
- Deleting selected screens
- Deleting all screens
- Undoing and redoing actions