

Adding materials to the ShopMap

You can add a new material (substrate, plate, or film) size to ShopMap. You can enter a meaningful name for the material, or let the name be generated automatically, based on the dimensions of the material.

1. If the ShopMap is not currently shown, click the **ShopMap** tab.
2. Click the appropriate material tab (**Substrate**, **Plate**, or **Film**).
3. Click **New**.
4. Type a name to customize the name of the material, or leave the **Name** field blank.
Note: If you don't enter a name, the size of the material will be used as its name.
5. In the **Units** field, select the units to use to define the material size.
6. In the **Height** and **Width** boxes, type the dimensions of the material.
7. Perform the following actions as appropriate:
 - When adding a substrate, for the **Grain** attribute, select one of the options: **Long**, **Short**, or **None**.
 - When adding a plate, in the **Base** list, select the plate material or process.
8. Click **Create**.