Automatic Trap

Use this tool to create trap tickets that automatically use the trapping parameters you set. You can designate trap and keepway settings and set the color pair trap rules. Automatic trap will work on an entire file or on selected parts of the file. You can edit the trap ticket before executing automatic trap.

- 1. Launch Adobe Illustrator and open the document requiring trapping.
- 2. Before you start to Trap, launch the **Ink Manager**, press the **Update Ink List** button identify all colors in the file.

ink Ma	nager		:
No.	Ink Name	Ink Type	Knockout
	<mark>c</mark>		
	м		
	<mark>_</mark> ¥		
<u></u>	ĸ		
	spot gold	Opaque	
	PANTONE Green C	Normal	
	White Underprint	Normal	
8	PANTONE Hexachrome Cy.	Normal	
		Up	date Ink List
		Ba h to	

Colors will trap differently, depending on **Ink Type**, and its important to make sure every ink is correctly defined. See **Setting Ink Types** under **Ink Manager Workflow**.



- 3. After confirming Ink Types, select an Illustrator **Selection Tool** or Prinergy Tools **Selection Tool** and select the objects you wish to trap.
- 4. In the Adobe Illustrator menu bar, go to the Window menu, and select **Prinergy > Trap** > Auto Trapping.

Prinergy	•	Basic Function	•		
Separations Preview		Eye	•		
Stroke	₩F10	Ink	•		
SVG Interactivity		Inspect	•		
Swatches		Link	/第①プ		
Symbols	企 器 F11	Mark	•		
Transform	①F8	Nest	•		
Transparency	企	Screen	•		
Туре	•	Seamless	•		
Variables		Search	飞企第7	Tran Tieket	企業U
Brock Liberton		Tiff	•	Trap Ticket Rich Black	тжU
Brush Libraries	•	Tool	•		
Graphic Style Libraries		Trap		White Underprint	
Swatch Libraries	•	Warp	Þ	Interactive Trap	
Symbol Libraries	•			Auto Trapping	₹#F
•				Color Pairs	

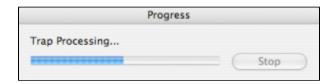
The Trap panel appears.

×	44					
Trap						
Ink Name	Ink Type					
C	Normal					
м	Normal					
Y	Normal Normal					
к						
PackCut	Structural					
pink	Normal					
Trap Ticket						
Default	💙 EØ 🕨					
	100000					

5. Click the Trap button. If no object is selected, a message window will notify you that no objects have been selected, and ask if you want to select all objects.



6. The Prinergy Tools trapper then automatically starts trappin, and displays trapping progress.



7. After Auto Trapping, a new trapping layer is generated containing the traps, and the trap color pairs panel appears.

Trap Color Pairs ×								- ×				
1	÷	From	То	Trap	Width	Scissor	End Sh	Corners	Forced	Sliding	Limit	м
►	477			Normal	0.567 pt	Center	ObjDep	Miter	No	Normal	70%	()
►	4			Normal	0.567 pt	Center	ObjDep	Miter	No	Normal	70%	
►	8			Normal	0.567 pt	Center	ObjDep	Miter	No	Normal	70%	
►	5			Normal	0.567 pt	Center	ObjDep	Miter	No	Normal	70%	
►	27			Normal	0.567 pt	Center	ObjDep	Miter	No	Normal	70%	
►	8			Normal	0.567 pt	Center	ObjDep	Miter	No	Normal	70%	
►	5	10		Normal	0.567 pt	Center	ObjDep	Miter	No	Normal	70%	4
►	2	11		Normal	0.567 pt			Miter	No	Normal	70%	•
Defau	lt	Total Co	olor Pairs: 31	Total I	Edges: 104	7		⊕. M		5	¥†	E 🖞

8. Auto Traps are created on a unique layer labelled **Prinergy Trap-#.** (Trap layer numbers increment by one with each new auto trap process, and resulting layers will be labelled **Prinergy Trap-1, Prinergy Trap-2,** etc.)