






Creating a device condition for a print device

1. Click the **Device Conditions** tab and then click the **Add** icon .
The **Device** window appears. [Add the device](#) if it hasn't been added to the system.
2. Drag the device to the viewer window.
3. In the device condition, click the **Properties** icon .
4. If the device is a print device, select the plate used in this device condition from the **Plate Setup** list.
If the plate doesn't exist, click the **Add** button  and add a new plate setup. Each plate setup can contain multiple [plate lines](#).
5. Depending on the device type, do the following:
 - For a curve-controlled device, such as an offset press, a digital halftone proofer or a Flexographic press, specify values for **Screening** and **Substrate**.
 - For a non-curve controlled device, such as an inkjet proofer, specify values for **Resolution** and **Substrate**.

The list of values for a device condition is shared by the same device type. If the desired value doesn't exist, click the **Edit** button  and [add a new value](#).
6. Choose a **Process Inks** value for your CMYK or extended process ink set. If the desired value doesn't exist, click the **Edit** button  and [add a new value](#). **Process Inks** values are shared by all print device types except Flexographic Press. Flexographic press devices have their own list of values.
7. Choose or add an **Other** value if needed.
You can use the **Other** value to create a difference between two similar device conditions. For example, if two devices use the same **Screening**, **Substrate** and **Process Inks** values, you can use an **Other** value, such as "Gloss Varnish" to distinguish one of the device conditions.
8. For a curve-controlled device, [add spot inks](#) for the device condition if needed.
You can add as many spot inks as you require. When you add a spot ink to an existing device condition, it does not create a new device condition. The existing device condition is modified to include the spot ink wherever it is used.
9. Click **OK**.
10. [Characterize the color response for the device condition](#).