Objective 3—Import and position a die and add artwork

1. Perform one of the following actions:
   - From the **File** menu, select **Import** > **Die**.
   - Click the **Import Die** icon in the Pandora toolbar.
2. In the Import Die dialog box, navigate to the location where you are storing the sample activity files.
3. Locate the `Hungry Cat Carton` folder, select the `Hungry Cat Carton.CF2` file, and click **Open**.
   The die appears on the layout.
4. With the die selected, from the **Window** menu, select **Show Geometry Palette**.
5. In the **Rotation** box, type **90**.
6. Select the upper left point of the reference point diagram, and enter the following information:
   X: .75 in. (19.1 mm)
   Y: .75 in. (19.1 mm)
7. From the **File** menu, select **Import** > **Artwork**.
8. In the Import Artwork dialog box, locate where you are storing the sample activity files. Locate the `Hungry Cat Carton` folder. Select the `Hungry Cat Carton 2.pdf` file. Click **Import** (Windows) or **Open** (Mac)..
9. With the die selected, drag the artwork `Hungry Cat Carton 2.pdf` from the **Content** tab to the selected die.
10. Click outside the die to deselect it.