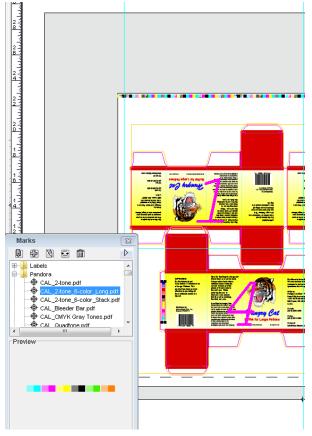
## Objective 1—Place provided marks on a layout

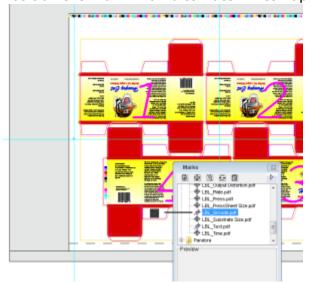
- 1. If it is not already open, launch the Pandora software.
- 2. From the **File** menu, select **Open**, and open the MarksPractice.pnd job you created in Activity 3.
- 3. From the **File** menu, select **Save As**.
- 4. In the Save As dialog box, browse to the location where you are storing your activity jobs.
- 5. In the Save As box, type ActivityTwelve\_UseMarks and click Save.
- 6. If the **Marks** palette is not currently shown, from the **Window** menu, select **Show Marks Palette**.
- 7. Open the **Pandora** folder, and select CAL\_2-tone\_6-color\_Long.pdf.
- 8. Perform one of the following actions:
  - Drag the mark to the layout.
  - Click the **Add selected mark to job** icon located in the **Marks** palette toolbar. The mark appears in the center of the visible portion of the layout. You can then move it to the flap of one of the placed artwork files.
- 9. Position the mark in the white flap of one piece of the Hungry Cat Carton 1.pdf artwork.

  Note: You will need to rotate the mark to fit in the flap as shown.



- 10. Open the Labels folder and select LBL\_Qrcode.pdf.
- 11. Perform one of the following actions:
  - Drag the mark to the layout.
  - Click the **Add selected mark to job** icon located in the **Marks** palette toolbar. The mark appears in the center portion visible portion of the layout. You can then move it a flap (other than the flap where you placed the CAL\_2-tone\_6-color\_Long.pdf mark) on one of the placed artwork files.

12. Position the mark in an alternate white flap on the Hungry Cat Carton 1.pdf artwork.



13. Open the **SmartMarks** folder and drag the <code>SGR\_Sideguide\_Wedge.pdf</code> mark to the layout.

