Objective 3—Import artwork to the job

- 1. Perform one of the following actions:
 - From the **File** menu, select **Import** > **Folder**.
 - In the Pandora toolbar, click the **Import Folder** icon 🖼.
- 2. In the Import Folder dialog box, navigate to the location where you are storing the sample activity files.
- 3. Locate the Hungry Cat Label folder and click **Choose** (Macintosh) or **Import** (Windows). This action imports all the PDF artwork contained in the folder. If there is a die, the action imports the first (alphanumeric) die in the folder (because you can only have one die per job).
- 4. View the artwork added to the **Content** tab in the **job properties** view.