Adding or changing color definitions while refining

Use this procedure when you want to add a color definition or change a color definition while you are refining. For example, you can use this procedure to adjust the screen angle of a color while refining.

1. Start a second refine, which is a refine process on refined files.
   You cannot add or change color definitions when you refine input files.
2. In the Start Process dialog box, click **Color Mapping**.
3. In the Color Mapping dialog box, identify whether the colors are defined in the color database.
   - A colored square indicates a color is defined. If the color is in a user library, you can change its definition. If the color is in a factory library, you can make a copy of it in a user library and change the copy.
   - An ⚠ icon indicates a color that is not defined in any of the factory color libraries or in the user libraries selected in the **Color Libraries** area of the **Spot Color Handling** section of the refine process template that you are using.

   Tip: You can also select the color and read its description in the **Color Information** area.
4. Select a color in the **Page Color** column.
5. Perform any of the following actions:

To	Do This
Add an undefined color to the color database	a. Click **Add**. b. In the Select a Color Library dialog box, in the **Add the color recipe <color> to the librar**y list, select a library. The libraries in the list are the user libraries selected in the **Color Libraries** area of the **Spot Color Handling** section of the refine process template that you are using. c. Select either **Global** or **Job <job name>** to determine whether the color is available to all jobs or only to the current job. d. Click **OK**.
Edit an existing color	a. Click **Edit**. b. When prompted, click either **Edit Color Recipe Globally** to edit add a copy of the color definition to a global user library, or **Edit Color Recipe For This Job Only** to add a copy of the color definition to a job-specific user library.

6. In the Color Editor, set the options for the selected color, and click **OK**.
   If you added a color, the icon next to it changes from ⚠ to a colored square. If you changed a color, the description in the **Color Information** area changes.