## No Curves Playing Card Box

## What we know about this job:

- -This file consists of simple vector objects and normal translucent inks.
- -You will need to define the Dieline color as a Dieline colorant in per-job color editor.
- -Black car intersects with two different colors, therefore the black should knock out and trap, but the type on the sides and top of the box should overprint.
- The dieline should be handled normally.

